# Challenge 2.2.

a) Create a new Java class called "Challenge2\_2.java" and create the following variables by choosing the most appropriated data type (assign a value to each one):

1. A variable to store the radius of the Earth.
2. A variable to store the height of a person.
3. A variable to store if the lights are on or off.
4. A variable to store the size of a T-shirt (S, M, L or XL).
5. A variable to store the maximum PI decimals possible.
6. A variable to store one million.
7. A variable to store one trillion.
8. A variable to store a password.

b) Show this variables on your computer screen.

